


## Equation 1 for constant acceleration

We understand acceleration as the change in velocity. To simplify our model, we'll always assume constant acceleration (a).


Now imagine its velocity increases from  $v_i$ , *initial velocity*, to  $v_f$ , *final velocity*, in a given amount of *time*,

$t$ :   $a = \frac{\text{change of velocity}}{\text{time}} = \frac{v_f - v_i}{t}$

This equation can be rearranged to:

$$at = v_f - v_i$$

or even better

  $v_f = v_i + at$

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## Equation 2 for constant acceleration

Looking at our graphs of accelerating objects, we recognize uniform acceleration as a steady increase in velocity.

The *average velocity* ( $v_{\text{avg}}$ ) will equal the sum of the initial velocity plus the final velocity, divided by two:

$\frac{\Delta x}{\Delta t}$    $v_{\text{avg}} = \frac{v_i + v_f}{2}$

The average velocity can also be displacement/time as we've defined in our graphs. Therefore,

$\frac{\Delta x}{t} = \frac{v_i + v_f}{2}$  or  $\Delta x = \frac{(v_i + v_f)}{2} t$

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## Equation 3 for constant acceleration

If you take equation 1 ( $v_f = v_i + at$ ) and add into equation 2

$$\begin{aligned}
 x &= \frac{(v_i + v_f)t}{2} \longrightarrow x = \frac{(v_i + v_i + at)t}{2} \\
 &= \frac{(2v_i + at)t}{2} \\
 &= (v_i + \frac{1}{2}at)t \\
 &= v_i t + \frac{1}{2}at^2
 \end{aligned}$$

*no  $v_f$  ★*

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## Equation 4 for constant acceleration

If you take equation 1 ( $v_f = v_i + at$ ) and square it, you get

$$\begin{aligned}
 v_f^2 &= (v_i + at)^2 \\
 v_f^2 &= (v_i + at)(v_i + at) \\
 v_f^2 &= v_i^2 + 2v_i at + a^2 t^2 \\
 v_f^2 &= v_i^2 + 2a(v_i t + \frac{1}{2}at^2)
 \end{aligned}$$

*who cares*

Notice equation 3 ( $x = v_i t + \frac{1}{2}at^2$ ) appears when simplified.  
Therefore:

$$v_f^2 = v_i^2 + 2ax$$

*★ ★*

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$$a = \frac{\Delta v}{\Delta t} = \frac{v_f - v_i}{\Delta t}$$


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$$\vec{v}_f = \vec{v}_i + \vec{a} \Delta t \quad \Delta x$$

$$\Delta x = \vec{v}_i \Delta t + \frac{1}{2} \vec{a} t^2 \quad v_f$$

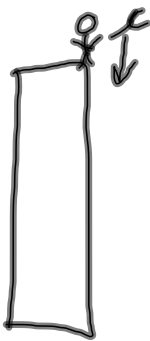
$$\Delta x = \vec{v}_f \Delta t - \frac{1}{2} \vec{a} t^2 \quad v_i$$

$$\Delta x = \frac{1}{2} (\vec{v}_i + \vec{v}_f) t \quad a$$

$$v_f^2 = v_i^2 + 2 \vec{a} \Delta x \quad t$$

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 $t =$ 

$$x_i = 80 \text{ m} \quad \Delta x = 0 \text{ m} - 80 \text{ m} = -80 \text{ m}$$

$$x_f = 0 \text{ m}$$

$$a = -9.8 \frac{\text{m}}{\text{s}^2}$$

$$v_i = 0 \text{ m/s}$$

assumptions: no air resistance

const. acc.target Quantity:  $v_f$ 

$$v_f^2 = \cancel{v_i^2} + 2a\Delta x$$

$$v_f = \pm \sqrt{2a\Delta x} = \pm \sqrt{2(-9.8 \frac{\text{m}}{\text{s}^2})(-80 \text{ m})} = \pm \sqrt{1568 \frac{\text{m}^2}{\text{s}^2}} = \boxed{-39.6 \frac{\text{m}}{\text{s}}}$$

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