Equation 1 for constant acceleration

We understand acceleration as the change in velocity. To simplify our model, we'll always assume **constant** acceleration (a)

Now imagine its velocity increases from \mathbf{v}_i , initial velocity, to $\mathbf{v_f}$, final velocity, in a given amount of time,

$$a = \frac{\text{change of velocity}}{\text{time}} = \frac{v_f - v_i}{t}$$

This equation can be rearranged to:

$$at = v_f - v_i$$
or even better
$$v_f = v_i + at$$

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Equation 2 for constant acceleration

Looking at our graphs of accelerating objects, we recognize uniform acceleration as a steady increase in velocity.

The average velocity (vavg) will equal the sum of the initial velocity plus the final velocity, divided by two:

$$v_{avg} = \frac{v_i + v_f}{2}$$

we've defined in our graphs. Therefore The average velocity can also be displacement/time as

$$\frac{\sqrt[4]{x}}{\sqrt[4]{t}} = \frac{V_i + V_f}{2} \quad \text{or} \quad \cancel{x} = \frac{(V_i + V_f)}{2} t$$

Equation 3 for constant acceleration

If you take equation 1 ($v_f = (v_i + a)$) and add into equation 2

$$x = \frac{(v_i + v_f)}{2}t$$

$$x = \frac{(v_i + v_i + at)}{2}t$$

$$= \frac{(2v_i + at)}{2}t$$

$$= (v_i + \frac{1}{2}at)t$$

$$= x = v_i t + \frac{1}{2}at^2$$

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If you take equation $1(v_f = v_i + at)$ and square it, you get

$$v_f^2 = (v_i + at)^2$$

 $v_f^2 = (v_i + at)(v_i + at)$

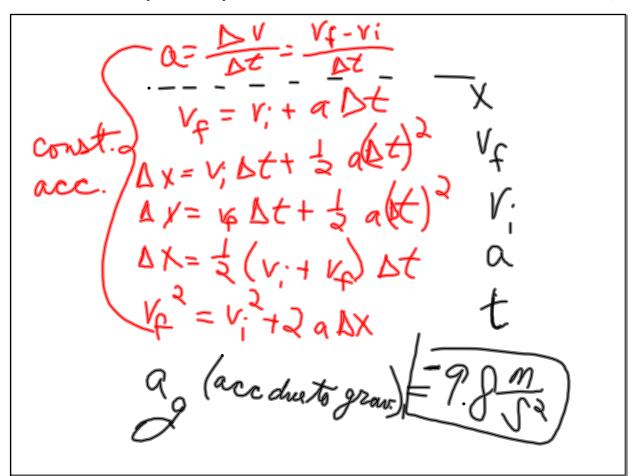
 $v_f^2 = v_i^2 + 2v_i at + a^2 t^2$

$$v_i^2 = v_i^2 + 2a(v_i t + \frac{1}{2}at)$$

Notice equation 3 $(x) = (v_1 t + \frac{1}{2}at)$ appears when simplified.

V= Vitabt

 $v_f^2 = v_i^2 + 2ax$



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